

ANH DO SERIES



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E-BOY

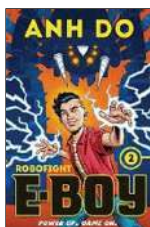


1. EBOY: LIGHTNING STRIKE EBOY

[Anh Do](#) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

Ethan is supposed to be doing regular teenage things - like playing sports and hanging out with friends. He is not supposed to be in hospital getting a brain tumour removed by Gemini, a high-tech android doctor. But just as the operation begins, the medical facility is hit by an unusual bolt of lightning. When Ethan wakes up he discovers that things are different. He's always been good with computers, but now his skills are next-level. Ethan almost feels like he's...part of the machine. And what about the android Gemini? If Ethan is now part robot, does that make the robot part human? Ethan will need all his new skills just to stay alive.

Categories: [Adventure](#), [Courage](#), [Technology](#), [Superpowers](#), [Robots](#)



2. ROBOFIGHT EBOY

[Anh Do](#) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

'Welcome, one and all, to the Robofight Games!' Last week Ethan was just a teenage kid, lying in hospital with a brain tumour. That was last week. Now, Ethan has the super-human power to hack any computer system with his mind, and he and Dr Penny are on the run from a corrupt government, and on the hunt for Gemini, the android healer-turned-deadly assassin. The Robofight Games might be the perfect cover for their mission. Or they might find themselves in even more trouble... Robot vs robot. Human vs human. Country vs country. Who will cheat, and who will WIN?

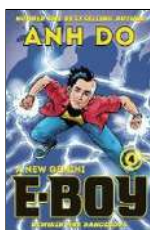


3. ENTER THE JUNGLE EBOY

[Anh Do](#) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

Ethan was a normal teenager, until a freak lightning strike gave him the power to control any electronic device within range. Now he's on the run from the dangerous Agent Ferris and his killer android Gemini, whose sole goal is to terminate Ethan. But at the moment, that's the least of his worries! When Ethan accidentally interrupts a robbery by the mysterious Money Man, the villain vows to make him pay. Escaping the Money Man will lead Ethan deep into the jungle, where he'll need all his wits to survive. And Gemini is still on his tail...

Categories: [Adventure](#), [Courage](#), [Technology](#), [Superpowers](#), [Robots](#)



4. NEW GEMINI, A EBOY

[Anh Do](#) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

Ethan was a normal teenager, until a freak lightning strike gave him the ability to hack into any electronic device - with his mind! When Ethan's link to Gemini breaks down after a mid-air battle, he decides to fix the android. But all the equipment he needs is with the enemy! Can Ethan, Doctor Penny and Gemini work together to outsmart the dangerous Agent Ferris and infiltrate enemy headquarters?

Categories: [Adventure](#), [Courage](#), [Technology](#), [Superpowers](#), [Robots](#)



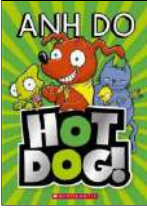
5. **SUPERHUMAN ARMY** **EBOY**

[Anh Do](#) | [Marcelo Baez](#) (Illustrator) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

Somewhere deep in the oceans lies the key to superhuman strength. Ethan's powers will be put to the ultimate test when he, Penny and Gemini find themselves in a desperate race against the corrupt government and its army of androids. Soon, they are in the clutches of the dreaded Collector. Will they be able to free themselves in time to seize the Grapes of Atlantis?

Categories: [Adventure](#), [Courage](#), [Technology](#), [Superpowers](#), [Robots](#)

HOT DOG

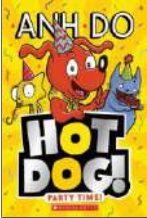


6. HOT DOG! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 5+ | **RRP \$14.99** | **School Price \$11.99**

Meet Hotdog, the sausage dog, and his friends! There's Kev, the goofy cat, who's always dressed up in some silly costume, and Lizzie, the gutsy lizard, who eats bug burgers for breakfast! Together they're going on a mad adventure to help a baby bird find its missing mum! Hotdog and his friends will go to any lengths, and dizzying heights, to find her! But can they handle dirty nappies and karate-chopping roosters along the way?

Categories: [Adventure](#), [Humour](#)

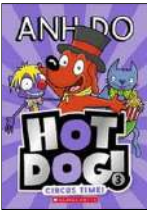


7. HOT DOG! PARTY TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 5+ | **RRP \$14.99** | **School Price \$11.99**

It is Kev's birthday, so Hotdog and Lizzie are throwing him a surprise party! There will be cake, games and magic tricks! But will a rude rooster and a cranky donkey ruin the day?

Categories: [Adventure](#), [Humour](#)

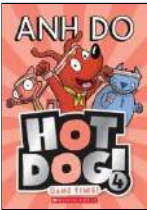


8. HOT DOG! CIRCUS TIME! HOT DOG!

[Anh Do](#) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

Lizzies joining the circus! Her sister Emma is a high-flying trapeze star, but Lizzies TERRIFIED of heights! Shes going to be a clownthe funniest around! Hotdog and Kev cant wait to see the show. Hopefully everything goes to plan!

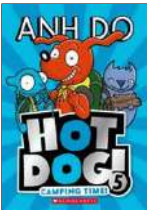
Categories: [Adventure](#), [Humour](#)



9. HOT DOG! GAME TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

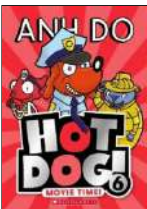
Hotdog, Lizzie and Kev are training for GAME DAY! They want to win the big prizean awesome trip to Rainbow Island! That's where Kev's mum lives! They'll need skill, speed and strength. Do they have what it takes to win?



10. HOT DOG! CAMPING TIME! HOT DOG!

[Anh Do](#) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

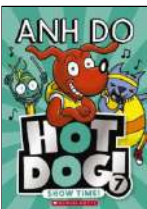
Hotdog, Lizzie and Kev are going CAMPING! There will be wood-chopping, campfire singalongs and an EPIC biscuit-eating competition. Its going to be awesome! Can Hotdog, Lizzie and Kev learn the skills they need to survive in the bush?



11. HOT DOG! MOVIE TIME! HOT DOG!

[Anh Do](#) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

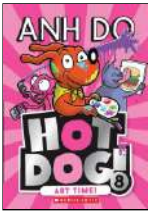
Hotdog, Lizzie and Kev want to be MOVIE STARS! But first they'll have to try-out with all the other actors to find the perfect roles. Do Hotdog and his friends have what it takes to get the parts?



12. HOT DOG! SHOW TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

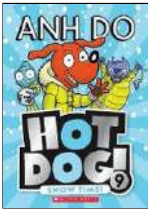
Hotdog and his friends want to win the Toy Town Talent Show, but the competition is tough! Do they have what it takes to impress the crowd?



13. HOT DOG! ART TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

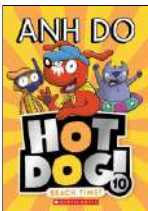
Hotdog, Kev and Lizzie enter an art contest at the local museum. But what happens when someone steals the most famous painting in the world the Llama Lisa!? Can Hotdog and his friends chase down the robbers?



14. HOT DOG! SNOW TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

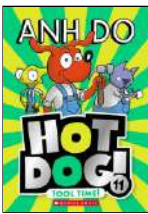
Hotdog and his friends think they're headed for the hot sun and sand of Rainbow Island . . . but they end up in SNOWVILLE instead! Brrrrrr! Can they make the most of their icy holiday? And maybe even compete in the Snowville Games?



15. HOT DOG! BEACH TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

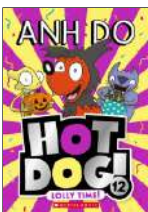
After weeks of wet weather, the sun is out! Hotdog and his friends are busting to get to the beach for some hot fun in the sand and surf! But will a toothache, an earache and an epic splinter RAIN on their plans!



16. HOT DOG! TOOL TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

Hotdog and his friends want to go to GRIZZNEY LAND, so they need to make money FAST! They decide to fix things with their tools! Will they nail it? Or will it be one AXE-ident after another?

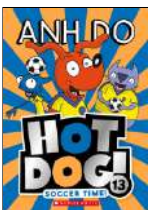


17. HOT DOG! LOLLY TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

The lolly shop's having a contest to see who can come up with the best new candy! Meanwhile, it's Halloween and there's a ghost on the loose! Can Hot Dog and his friends create a winning treat and capture the spooky stranger?! It would be sweeeeeet!

Categories: [Humour](#), [Halloween](#)

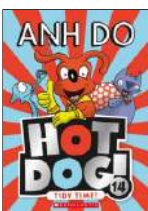


18. HOT DOG! SOCCER TIME! HOT DOG!

[Anh Do](#) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

Hotdog and his friends are training for the Kicker Cup! But Hotdog has little legs and can't kick very far. Lizzie isn't much better. Kev can really boot a ball ... but can't control where it goes! Will their new Bounce Boots help kick the team to victory?!

Categories: [Friendship](#), [Teamwork](#), [Soccer](#), [Football](#), [Competition](#)



19. HOT DOG! TIDY TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

Hotdog and his friends are busy cleaning up for Tidy Your Town Day! Whoever collects the most rubbish will win a jungle adventure! Roarsome! Will they clean up the competition, or will someone totally mess with them?!

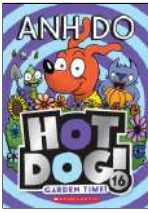


20. HOT DOG! TOY TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

Hotdog and his friends are entering a Toy-Making Contest! The winners score a trip to Doc Spot's Toy Factory! Toy-Tally Awesome! Can they turn their trash into treasure and snatch the prize?

Categories: [Friendship](#), [Teamwork](#), [Recycling](#), [Problem Solving](#), [Creativity](#), [Kindness](#)

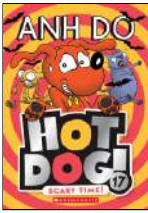


21. HOT DOG! GARDEN TIME! HOT DOG!

[Anh Do](#) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

Hotdog and his friends want to win The Great Garden Contest! The prize money will help them buy gifts for their mums. They know nothing about gardening, but hopefully it will grow on them!

Categories: [Adventure](#), [Humour](#)

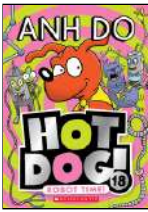


22. HOT DOG! SCARY TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

A bushwalk to the famous Banana Waterfall sounds like fun ... until it turns into a Banana Water-fail! There's something spooky going on! What could it be?!

Categories: [Adventure](#), [Humour](#)

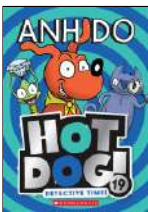


23. HOT DOG! ROBOT TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

Hotdog and his friends are off to the Robot Museum! They're buzzing to see the amazing Gorilla Bots! But what happens when the bots go batty?! Those robots need a re-boot!

Categories: [Friendship](#), [Teamwork](#), [Robots](#), [Technology](#), [Courage](#)



24. HOT DOG! DETECTIVE TIME! HOT DOG!

[Anh Do](#) | [Dan McGuinness](#) (Illustrator) | Paperback | Age 6+ | **RRP \$14.99** | **School Price \$11.99**

All aboard the Crystal Express! Hotdog, Kev and Lizzie are going on a train! They're not the only important passengers –the train is also carrying the famous Mega Diamond! But wait, someone's stolen it?! The thief must be on board!

Categories: [Friendship](#), [Teamwork](#), [Mystery](#)

KUNG FU ROO



25. ENTER THE ROO GRAPHIC NOVEL KUNG FU ROO

[Anh Do](#) | [Jeremy Ley](#) (Illustrator) | Paperback | Age 7+ | **RRP \$17.99** | **School Price \$13.99**

With their incredible kung fu skills, Kai, Harry and Charley already make an unstoppable team. Then their train is hit by a meteor, and they discover they can transform into animals. Mastering their new powers is no easy task, but someone needs to stop the Crocka Gang! It's Kung Fu Roo and his team to the rescue! Can they fight crime and keep their new identities secret?

Categories: [Graphic Novel](#), [Adventure](#), [Friendship](#), [Martial Arts](#), [Courage](#)



26. CROUCHING KANGA, HIDDEN HIPPO! GRAPHIC NOVEL KUNG FU ROO

[Anh Do](#) | [Jeremy Ley](#) (Illustrator) | Paperback | Age 7+ | **RRP \$17.99** | **School Price \$13.99**

Kai, Charley and Harry are beyond excited to discover that the Ninja Ridas will be performing on gold bikes at Hollybrook Fair. But spending the day at the fair means our heroes need cash fast. As they work on their money-making scheme, Harry struggles to control his new powers. Meanwhile the Crocka gang is making plans of their own for the fair... One thing's for certain - the Ninja Ridas performance will go off with a bang! But can Harry help his friends when they need him the most?

Categories: [Graphic Novel](#), [Adventure](#), [Friendship](#), [Courage](#), [Australian Animals](#), [Martial Arts](#)

NINJA GIRL



27. NINJA GIRL NINJA GIRL

[Anh Do](#) | [James Hart](#) (Illustrator) | Paperback | Age 7+ | **RRP \$17.99** | **School Price \$13.99**

Niki is having the WILDEST week — she stumbles across a mysterious gem, her kitten goes missing and... SHE DISCOVERS SHE'S A NINJA! Can Niki work out how to use her new powers to save the town? And WHO ON EARTH is Niki's wisecracking NINJA SIDEKICK?!

Categories: [Martial Arts](#), [Ninja](#), [Mystery](#), [Humour](#)



28. NINJA GIRL 2: NINJA SUPERSTARS! NINJA GIRL

[Anh Do](#) | [James Hart](#) (Illustrator) | Paperback | Age 7+ | **RRP \$17.99** | **School Price \$13.99**

Niki used to be an average, everyday kid ... until she found out she has amazing ninja skills. And that her kitten can talk and do karate! Now, evil lizards are terrorising the town and causing chaos at the talent quest. Ninja Girl and Karate Kitten will have to come up with their best ninja act ever to fix this mess!

Categories: [Martial Arts](#), [Ninja](#), [Mystery](#), [Humour](#)

NINJA KID



29. NINJA KID 1: FROM NERD TO NINJA NINJA KID

[Anh Do](#) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Nelson's a nerd! Unfit, uncool...totally awkward! But when he wakes up on his tenth birthday, he discovers he's a NINJA! THE LAST NINJA ON EARTH! How's he going to save the world when he can't even get his undies on the right way?! With the help of Grandma's inventions and his wild cousin Kenny, can Nelson master his new ninja skills AND save Duck Creek?

Categories: [Humour](#), [Inventions](#), [Technology](#), [Ninjas](#)



30. NINJA KID 2: FLYING NINJA! NINJA KID

[Anh Do](#) | Paperback | **RRP \$15.99** | **School Price \$12.50**

Nelson is a ninja. He's not the coolest. Or the bravest. But he is the world's nerdiest ninja! And now he has to stop an animal rampage and machines going crazy all over town! For that, he'll need his new jetpack... and some serious ninja skills! How will Nelson learn to fly when he's scared of heights?!

Categories: [Humour](#), [Inventions](#), [Technology](#), [Ninjas](#)

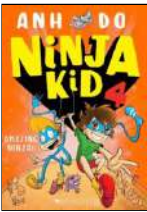


31. NINJA KID 3: NINJA SWITCH! NINJA KID

[Anh Do](#) | [Jeremy Ley](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Nelson can't wait for the athletics carnival now that he's a NINJA! For the first time ever, he won't be a nerd - he'll be AWESOME! But just when Nelson needs his powers the most, they get switched...with GRANDMA'S! How's he going to win ANYTHING when he runs and jumps like an old lady?!

Categories: [Humour](#), [Sport](#), [Athletics](#), [Ninjas](#)



32. NINJA KID 4: AMAZING NINJA! NINJA KID

[Anh Do](#) | [Jeremy Ley](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

The CIRCUS is coming to town, and NELSON and his friends have a chance to be part of the show! Nelsons AMAZING NINJA SKILLS will be PERFECT! But what will NINJA Nelson do when BIG TROUBLE arrives at the BIG TOP!



33. NINJA KID 5: NINJA CLONES! NINJA KID

[Anh Do](#) | [Anton Emdin](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Nelson and Kenny have been CLONED! Robot Nelson and Robot Kenny are faster, smarter and better dancers! But when the clones spin out of control at school camp, can the REAL Nelson and Kenny SAVE THE DAY?



34. NINJA KID 6: NINJA GIANTS! NINJA KID

[Anh Do](#) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

The fair is in town! Nelson and Kenny want to go on ALL the rides! But after testing Grandmas new invention, theyre suddenly TOO SMALL to go anywhere! Luckily, Nelson and Kenny have a plan to get TALLER again... way, WAAAAAY TALLER!

Categories: [Ninjas](#), [Humour](#)



35. NINJA KID 7: NINJA TOYS! NINJA KID

[Anh Do](#) | [Anton Emdin](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Grandma has invented the COOLEST thing evera GLOVE that can bring toys to life! But when the glove is stolen, Nelson and Kenny have to find a way to get it back... before a CRAZY TOY ARMY takes over the WHOLE TOWN!

Categories: [Mystery](#), [Humour](#), [Ninjas](#), [Investigation](#)



36. NINJA KID 8: NINJA DOGS! [NINJA KID](#)

[Anh Do](#) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Something strange is going on... all the animals in town have DISAPPEARED! But with Grandma's latest invention, Nelson and Kenny can sniff out trouble by TURNING INTO DOGS! How will they find the pets when they can't stop PLAYING FETCH?!



37. NINJA KID 9: NINJA FISH! [NINJA KID](#)

[Anh Do](#) | Paperback | **RRP \$15.99** | **School Price \$12.50**

There's tickets to the amazing new aquarium up for grabs—Nelson and Kenny need to swim to win! But their swimming is so bad, they belong in the kiddie pool! Can Grandma's latest awesome invention help turn these ninja flops into ninja fish?!

Categories: [Humour](#), [Inventions](#), [Technology](#), [Ninjas](#)



38. NINJA KID 10: NINJA HEROES [NINJA KID](#)

[Anh Do](#) | [Anton Emdin](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Nelson and Kenny are rehearsing for the school play. But thanks to Grandma's new invention, they accidentally bring all the characters to life! Can they zap everyone back in their book before the whole town is overrun by a giant buzzing mosquito army?!

Categories: [Humour](#), [Inventions](#), [Technology](#), [Ninjas](#)



39. NINJA KID 11: NINJA ARTISTS! [NINJA KID](#)

[Anh Do](#) | [Anton Emdin](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Nelson's class is having a cool Art Competition! But when Nelson and Kenny accidentally travel back in time, they find themselves battling mythical creatures instead of painting them! How on earth are our heroes going to get out of this one?!

Categories: [Humour](#), [Inventions](#), [Technology](#), [Ninjas](#)

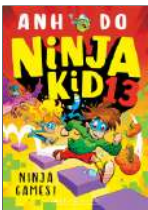


40. NINJA KID 12: HYPNO NINJA! [NINJA KID](#)

[Anh Do](#) | [Anton Emdin](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Grandma has invented a hypno ring! It's so powerful, it can make you cluck like a chicken or hop like a frog — it even makes Kenny forget he's scared of ladybugs!!! But when the ring is stolen, how will Nelson stop the hectic hypno mayhem?!

Categories: [Inventions](#), [Humour](#), [Ninjas](#)



41. NINJA KID 13: NINJA GAMES! [NINJA KID](#)

[Anh Do](#) | [Anton Emdin](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

It's time to go bananas! Thanks to Grandma's awesome new invention, Nelson and Kenny are inside their favourite video game. But can they defeat the big, bad Super Boss before they run out of time ... and lives?!

Categories: [Adventure](#), [Action](#), [Inventions](#), [Ninjas](#)



42. NINJA KID 14: NINJA BUDDIES! [NINJA KID](#)

[Anh Do](#) | [Anton Emdin](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

The museum's rare space gem has been stolen! Luckily, Nelson and Kenny have new friends with some serious ninja skills to help! Can the team work together to find the missing gem? Or will calling in Buddy Backup backfire?!

Categories: [Mystery](#), [Adventure](#), [Teamwork](#), [Friendship](#)

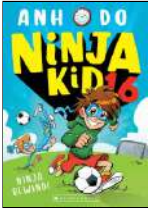


43. NINJA KID 15: NINJA TALENT! NINJA KID

[Anh Do](#) | [Mario A Gonzalez](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

It's time for the Tip-Top Talent Quest! And, thanks to their secret Super Spray, Nelson and Kenny have the best act ever. They can dance, do backflips ... and they look like rock stars! Until the Super Spray suddenly fails and all they can do is fall over! Can the boys find a way to save Duck Creek ... and their dignity?!

Categories: [Adventure](#), [Action](#), [Inventions](#), [Ninjas](#)



44. NINJA KID 16: NINJA REWIND! NINJA KID

[Anh Do](#) | [Mario A Gonzalez](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

It's Kenny's birthday! Just the day to try out Grandma's new invention: The backwards bracelet! But Kenny doesn't want to go back in time ... or to eat the world's biggest ice-cream ... he just wants the most perfect day ever! Can Nelson help their soccer team win and make Kenny's dreams come true?!

Categories: [Adventure](#), [Action](#), [Inventions](#), [Ninjas](#)

POW POW PIG

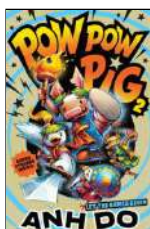


45. AN UNEXPECTED HERO POW POW PIG

[Anh Do](#) | [Peter Cheong](#) (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

Hi there! I'm Pow Pow Pig! Me and my friends didn't make the A team ... or the B team ... or the C, D or E teams We made the Z team! How are we going to save the world when we were the last ones picked?!

Categories: [Humour](#), [Friendship](#), [Cooperation](#), [Courage](#), [Time Travel](#), [Martial Arts](#)



46. LET THE GAMES BEGIN POW POW PIG

[Anh Do](#) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

Hi there! It's Pow Pow Pig. Me and the Z team are on a mission. We're trying to save the world! But somehow we've ended up in Ancient Greece instead... It's going to take an Olympic effort to get out of this mess!

Categories: [Humour](#), [Friendship](#), [Cooperation](#), [Courage](#), [Time Travel](#), [Martial Arts](#)



47. ON THE HIGH SEAS POW POW PIG

[Anh Do](#) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

Ahoy, me hearties! It's Pow Pow Pig. Me and the Z team are on a mission. We're trying to save the world! But somehow we've ended up on the high seas instead... It's going to take a swashbuckling effort to get out of this mess!

Categories: [Humour](#), [Friendship](#), [Cooperation](#), [Courage](#), [Time Travel](#), [Martial Arts](#)



48. LOCH NESS ADVENTURE POW POW PIG

[Anh Do](#) | [Peter Cheong](#) (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

Hello, it's me - Pow Pow Pig! Me and the Z team are on a mission to save the world! But first we need to rescue the Loch Ness Monster from being hunted! Not only that, but Ninja Kid and his buddy H-Dude have turned up to help us! It's going to be an awesome adventure with lots of laughs and lots of fun.

Categories: [Humour](#), [Friendship](#), [Cooperation](#)



49. SNOW ACTION POW POW PIG

[Anh Do](#) | [Peter Cheong](#) (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

Hello, it's Pow Pow Pig! Me and the Z team are on a mission. We're trying to save the world! But somehow we've ended up at the NORTH POLE instead. It's going to take a JOLLY BIG effort to get us out of this mess!



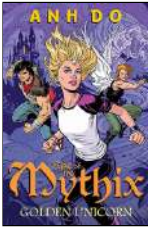
50. FOREST SECRETS POW POW PIG

[Anh Do](#) | [Peter Cheong](#) (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

Pow Pow and the Z Team are just trying to get home (and save the world), but first they have to find a path through the forests of Ancient Japan. Will they ever make it back to their time machine?

Categories: [Adventure](#), [Action](#), [Courage](#), [Kindness](#), [Martial Arts](#), [Time Travel](#)

RISE OF THE MYTHIX



51. GOLDEN UNICORN RISE OF THE MYTHIX

Anh Do | Chris Wahl (Illustrator) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

Some heroes are legends. Some legends are real. The tyrant known as the Soul Collector hunts down anything that is beautiful, unusual or unique. Kelly Swift is trying hard to be an average teenager, to fit in. But every day her powers are growing: she can run faster than the wind, she can hear people's thoughts, she is not normal. When her mother is taken by the Soul Collector, Kelly can't linger in the shadows any longer. But who is she really? Can she be the one in the prophecy? Is she...the Golden Unicorn?

Categories: [Adventure](#), [Superheroes](#), [Greed](#), [Courage](#)



52. MIGHTY MINOTAUR RISE OF THE MYTHIX

Anh Do | Chris Wahl (Illustrator) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

The minotaur will be recognised by his strength. Kelly doesn't believe in ancient prophecies. Then again, up until recently, she also didn't believe a horn could grow out of her forehead. Now the Collector is holding her mother hostage, and if Kelly wants to rescue her she needs to learn how to wield all the powers of the Unicorn. She also needs some help. She needs to find... the Minotaur. Minh knows something epic is going on. For the last year, he has been getting stronger and stronger. He can pull a plough as well as any horse. He can lift cars. But he has no idea that this is just the beginning... Kelly and Minh will need to help each other if they are to have any hope of bringing down the Collector and rescuing the people they love.

Categories: [Adventure](#), [Superheroes](#), [Greed](#), [Courage](#)



53. FLIGHT OF THE GRIFFIN RISE OF THE MYTHIX

Anh Do | Chris Wahl (Illustrator) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

Enter the Griffin! The Unicorn, Minotaur and Griffin are united at last. Surely together they will be unstoppable! But the evil Collector is not going to give up without an epic fight, and not all the beasts of legend are on the side of good... Will our heroes finally fulfill their destiny?

Categories: [Adventure](#), [Superheroes](#), [Greed](#), [Courage](#)



54. LEGENDS UNITE RISE OF THE MYTHIX

Anh Do | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

The Mythix are united at last. Together they can take on the Collector. Together they will be unstoppable. Well... that's the theory anyway. But when the Collector commits a crime so terrible that it threatens all of humanity, will the combined powers of the Unicorn, the Griffin and the Minotaur be enough to save the world from darkness?

Categories: [Adventure](#), [Superheroes](#), [Greed](#), [Courage](#)



55. LAST GLADIATOR, THE RISE OF THE MYTHIX

Anh Do | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

The Mythix are united at last, but things are NOT going according to plan! Could there be something... or someone ... missing from the prophecy? The Collector is close on their tail, Jimmy is in terrible danger, and the Gladiator Games are in full swing – the Mythix are definitely going to need help. But when the Kraken rises, whose side will he be on?

Categories: [Adventure](#), [Superheroes](#), [Greed](#), [Courage](#)



56. PROPHECY'S END RISE OF THE MYTHIX

Anh Do | Marcelo Baez (Illustrator) | Paperback | Age 10+ | **RRP \$16.99** | **School Price \$13.50**

Misfortune will come . . . even daylight itself will not be safe. Kelly, Minh and Jimmy can feel the prophecy closing in on them. The only way to get their loved ones back is to fight their way to the very heart of the Collector's secret stockpile. But will the Sunken Temple of Tears fulfil their wildest dreams or realise their worst nightmares?

SKYDRAGON



57. TAKE TO THE SKIES SKYDRAGON

Anh Do | James Hart (Illustrator) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Amber has always loved insects, even before the day her life changed forever. But now she feels something different. Something more...powerful. Controlling her power might be the hardest thing Amber has ever done. Especially when she is running for her life. Who is the mysterious Firefighter? What connection does he have to Amber's old life? And, most importantly, does Amber have what it takes to truly become ... Skydragon?

Categories: [Fantasy](#), [Dragons](#)



58. FLY FREE SKYDRAGON

Anh Do | James Hart (Illustrator) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Amber held her arms out. Surround me. Locusts, beetles, bees and all manner of flying insects nestled together tightly. Shapes formed. Horns on her head, claws on her hands and feet. A thick, long tail. She was a dragon! Amber is on the run. What will happen when she and the Firefighter finally come face to face?

Categories: [Fantasy](#), [Dragons](#)



59. RIDE THE WIND SKYDRAGON

Anh Do | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Amber and her insects are back in a thrilling adventure with old friends and new villains! The agents fled as the fire took hold of the wooden cabin and any evidence of Skydragon's identity burned to ashes. Sounds of crackling flames and cracking wood filled the forest, followed by shouts of 'Me? No way, you tell him!' as the agents argued over who was going to call their boss to explain how Skydragon had gotten away from them ... again. Amber is tired of being hunted, and sick of being afraid. Maybe she can escape her destiny and live a normal life, like a normal girl. But two new villains are on the prowl, and when other people's lives are on the line, will Amber hide ... or will she rise?

Categories: [Fantasy](#), [Dragons](#)



60. BRAVE THE STORM SKYDRAGON

Anh Do | James Hart (Illustrator) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Amber took a deep breath and closed her eyes. There were insects everywhere in the park - if she concentrated, she should see a little purple flare of light where each one was. But she saw only darkness. Her voice came out in a whisper. 'My power is gone.' Amber has become used to summoning her insect friends and transforming into Skydragon at the first sign of danger. But now her powers are gone, and she's just back to being just Amber again. Will she be able to get her powers back in time to help new friends defeat an old enemy?

Categories: [Fantasy](#), [Dragons](#)



61. WAVE BREAKER SKYDRAGON

Anh Do | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Amber walked along the beach and saw thousands of dead beetles, bees and butterflies strewn along the sand. What could possibly have killed so many at once? It's not just the insects that are suffering; dolphins and whales are in trouble too. Something is lurking below the surface of the ocean. Can Amber and her insects get to the bottom of the mystery before it's too late?

Categories: [Adventure](#), [Fantasy](#), [Friendship](#), [Courage](#), [Identity](#), [Survival](#), [Animals](#)



62. RESCUE FLIGHT SKYDRAGON

Anh Do | James Hart (Illustrator) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

A tear rolled down Amber's cheek. If PetrolCo was allowed to drill on Bird Island, it wouldn't just be the rainbow parrots that were wiped out. It'd be everything. Amber is in a race to save the endangered Rainbow Parrot. With Agent Ferris on her trail and bounty hunters at every turn, help comes from an unlikely quarter. Who is this mysterious Firefighter?

Categories: [Adventure](#), [Fantasy](#), [Friendship](#), [Courage](#), [Identity](#), [Survival](#), [Animals](#)



63. FIRESTORM SKYDRAGON

[Anh Do](#) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Amber paused. When she spoke again, it was almost a whisper. 'What if we could be a family again?' Reunited at last, Amber and Reggie combine forces to save insects and humans from a catastrophic fire. But somehow, Agent Ferris is tracking their every step. Could they have been lured into a trap?

Categories: [Adventure](#), [Fantasy](#), [Friendship](#), [Courage](#), [Identity](#), [Survival](#)



64. SCORPION'S CURSE SKYDRAGON

[Anh Do](#) | [James Hart](#) (Illustrator) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

'I just realised something,' whispered Amber. 'Scorpions aren't insects - they're arachnids, like spiders! I don't know if my powers can affect them!' After a battle with the mighty Scorpions in the desert, Amber finds herself growing sicker and sicker. Now she must race to save herself, but finding the cure to the curse in time is harder than she thought...

Categories: [Adventure](#), [Fantasy](#), [Friendship](#), [Courage](#), [Identity](#), [Survival](#)

SMARTY PUP



65. FRIENDS FUR-EVER SMARTY PUP

Anh Do | Anton Emdin (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

Hi! My name is Lily. Nothing exciting ever happens to me. Right now, I have a potato in my schoolbag because it was the most interesting thing I could find for show-and-tell. But all that's going to change now that we are getting a dog... Lily's new pup JJ is kind of clumsy, but something about his smiley face makes her really happy inside. So you can imagine Lily's surprise when she wakes up to discover that JJ can TALK and is SUPER SMART. In fact, he might have the smartest brain in the whole wide world! A PAWS-itively brilliant new series from much-loved author Anh Do. Featuring an amazing lenticular animated cover and bonus stickers!

Categories: [Animal Stories](#), [Dogs](#)



66. JJ AND THE GIANT PANTHER SMARTY PUP

Anh Do | Anton Emdin (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

JJ the genius pup has Lily and her teammates rolling around with laughter at his antics, until glowing eyes start appearing in the shadows ... Could it be the legendary GIANT PANTHER??

Categories: [Animal Stories](#), [Dogs](#)



67. TO THE RESCUE SMARTY PUP

Anh Do | Anton Emdin (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

'I've decided what to be when I grow up!' announced JJ. 'I want to be a fire dog!' Lily and JJ the genius pup are thrilled when Chief Firefighter Do and his son Weirdo visit their school. JJ would love to be a fire dog! But when fire threatens to burn down a local building, they realise there's more to firefighting than just driving a big red truck. Will JJ's and his latest invention save the day?

Categories: [Animal Stories](#), [Dogs](#)



68. TALENT QUEST SMARTY PUP

Anh Do | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

'I'm so sorry, Lily. I can't go to the dentist ... and I don't want to sing in the Talent Quest either!' Lily and JJ want to give Dad the perfect birthday present, but they don't have enough money. When their school puts on a talent quest with a big cash prize, Lily and JJ enter as a singing duo. There's just one problem ... JJ can't sing! What will they do now?!

Categories: [Animal Stories](#), [Dogs](#), [Humour](#), [Kindness](#), [Courage](#), [Superpowers](#)



69. TIME TO FLY SMARTY PUP

Anh Do | Anton Emdin (Illustrator) | Paperback | Age 7+ | **RRP \$16.99** | **School Price \$13.50**

When Miss Anne announces the whole class will be dancing at the Awesome Schools Concert, everyone's excited! But the amazing routine finishes in a pyramid... with JJ at the very top. JJ would love to be a su-PAW-star! Can he conquer his fears and become top dog?

Categories: [Adventure](#), [Humour](#), [Kindness](#), [Cooperation](#), [Martial Arts](#), [Courage](#)

THE CHAMP



70. CHAMP, THE THE CHAMP

[Anh Do](#) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

Summer loves sport. She would love to charge down the field towards an open goal, or soar through the air over the basket. She would love to be part of a team. But instead she always seems to be the last one picked. That is until the day her life changes forever... Until the day Summer becomes THE CHAMP. But even the Champ will have her work cut out for her if she is going to keep her brother, her best friend and her whole town safe from the dastardly plans of the wicked Librarian...

Categories: [Adventure](#), [Mystery](#), [Sport](#)



71. ROCK 'N' ROLL THE CHAMP

[Anh Do](#) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

Summer used to always be picked last for a sports team, but one day her life changed forever. Now she has the skills and abilities of the greatest sports stars who ever lived. Now she is THE CHAMP! When everyone's favourite rock band is kidnapped by the mysterious Book Witch, it's up to Summer and her sidekick Ice-Cream Boy to save the day. Go, Champ! Go!

Categories: [Adventure](#), [Mystery](#), [Sport](#)



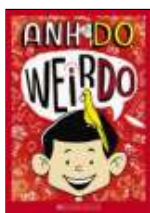
72. CHAMP VS THE WEREWOLF WARRIORZ, THE THE CHAMP

[Anh Do](#) | [Dave Atze](#) (Illustrator) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

Summer was an ordinary girl, until the day her life changed forever. Now she has superpowers, and a secret identity to match. Now she is the Champ! But when the Book Witch and her army of Werewolf Warriorz threaten to ruin the Rockstone Autumn Fair, Summer's powers are put to the test. Will she be able to save the day, and the fair, without revealing her secret identity?

Categories: [Adventure](#), [Kindness](#), [Cooperation](#), [Courage](#), [Bullying](#)

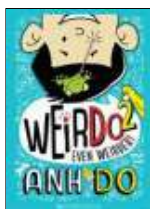
WEIRDO



73. WEIRDO WEIRDO

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

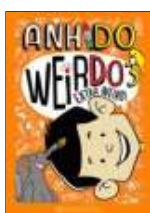
My parents could have given me any first name at all, like John, Kevin, Shmevin . . . ANYTHING. Instead Im stuck with the worst name since Mrs Face called her son Bum. Meet Weir Do. No, thats not a typo, thats his name! Weir Dos the new kid in school. With an unforgettable name, a crazy family and some seriously weird habits, fitting in wont be easy . . . but it will be funny!



74. WEIRDO 2: EVEN WEIRDER! WEIRDO

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

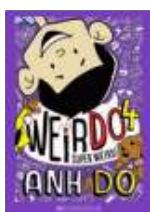
Weirs back and even weirder! But its not just Weir whos weird, its his whole family. Not even their pet bird is normal! How will he keep cool with a school trip to the zoo coming up AND Bellas birthday party?! It wont be easy . . . but it will be funny!



75. WEIRDO 3: EXTRA WEIRD! WEIRDO

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

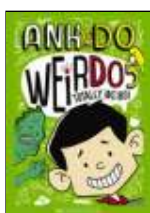
Weirs back and extra weird! Dads working on his cool dance moves for the local talent quest, while Weirs trying out for the school soccer team! Will Weir score a spot, or fall flat? It wont be easy ... but it will be funny! The side-splitting story of Weir Do continues a weird kid with a weird name!



76. WEIRDO 4: SUPER WEIRD! WEIRDO

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

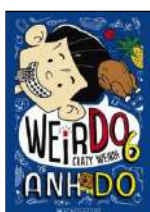
Guess what? Our new puppy FiDo is super weird, like us! Perfect! Weir's back and super weird! Dad's training to become a firefighter, while Weir's busy with Pet Day! Will FiDo and Blockhead freeze up or find fame? It won't be easy ... but it will be FUNNY!



77. WEIRDO 5: TOTALLY WEIRD WEIRDO

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

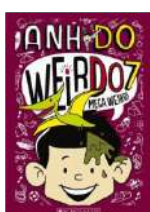
Weir's back and TOTALLY WEIRD! The Camp Kangaroo Challenge is on, and Weirs team is up against Bella and the new kid, who has the coolest name ever . . . HANS SOME! Yep, thats really his name! Weir Do vs Hans Some! It wont be easy . . . but it will be funny!



78. WEIRDO 6: CRAZY WEIRD WEIRDO

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

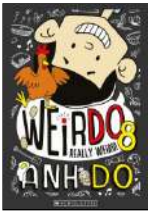
Things are getting weirdly crazy and crazy funny! Just when he thought he couldn't get weirder, Weirs back from the dentist and HE'S WEARING BRACES! How is he going to hide his train tracks from Bella and his friends? It won't be easy... but it will be FUNNY!



79. WEIRDO 7: MEGA WEIRD! WEIRDO

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

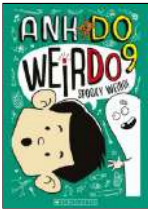
Life for WeirDo is MEGA BUSY! Hes planning on making MEGA bucks from the Street Garage Sale, plus hes helping Bella write a winning song! And is that a dusty dino bone in the corner? It wont be easy . . . but it will be funny!



80. WEIRDO 8: REALLY WEIRD! [WEIRDO](#)

[Anh Do](#) | Paperback | **RRP \$15.99** | **School Price \$12.50**

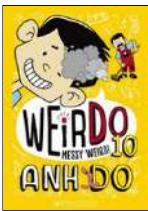
Grandma Do is visiting, just in time for Grandparents Day, a trip to the farm AND the school dance! Life is about to get REALLY weird for Weir Do... because Grandma Do is the weirdest one of all! It won't be easy... but it will be funny!



81. WEIRDO 9: SPOOKY WEIRD! [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

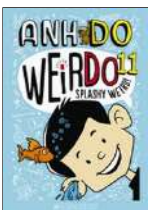
Halloween's coming up, and Bella and Weir are busy working on their costumes. But everything will be turned upside-down when Weir Do finds out his family are moving away!



82. WEIRDO 10: MESSY WEIRD! [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

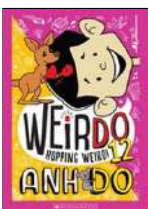
The Do family has a messy new house to clean up! Weir, Bella and Henry decide to do some extra work to earn pocket money. But can they handle wild lawns, dirty dishes and a vacuum cleaner explosion? It won't be easy...but it will be FUNNY!



83. WEIRDO 11: SPLASHY WEIRD! [WEIRDO](#)

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

The school swimming carnival is on and Weir isn't looking forward to ANY of it! Not the TINY cozzies! Or getting water UP HIS NOSE! And especially not the RACING! Can Weir win for his team? It won't be easy... but it will be FUNNY!

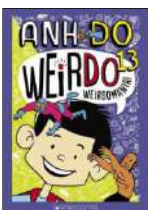


84. WEIRDO 12: HOPPING WEIRD! [WEIRDO](#)

[Anh Do](#) | Paperback | **RRP \$15.99** | **School Price \$12.50**

Mum's got a cool new job at the animal hospital... but now Weir's house is like a ZOO! How can Bella and Weir help look after all the animals AND finish their school project?! It won't be easy... but it will be FUNNY!

Categories: [Humour](#)

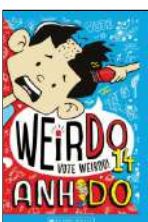


85. WEIRDO 13: WEIRDOMANIA! [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

What's a sheep's best wrestling move? The LAMB CHOP! Everyone is going nuts for WRESTLE-CRAZI! the coolest wrestling show around! Can Weir come up with an awesome idea to WIN tickets for his whole family to see the show? It won't be easy... but it will be FUNNY!

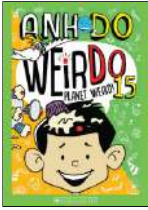
Categories: [Humour](#), [Family](#), [Occupations](#), [Wrestling](#)



86. WEIRDO 14: VOTE WEIRD! [WEIRDO](#)

[Anh Do](#) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

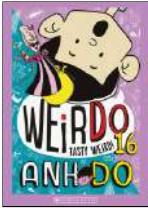
It's time to vote! Weir Dos in the running for class captain... but will an EPIC HAIR DISASTER destroy his chances of winning?! It won't be easy... but it will be funny!



87. WEIRDO 15: PLANET WEIRD! [WEIRDO](#)

[Anh Do](#) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

HAPPY BIRTHDAY TO MEEEEEE! Not only is it PLANET DAY, it's also Weir Dos BIRTHDAY! And his party's going to be so HUGE you'll see it from space! It won't be easy... but it will be FUNNY!

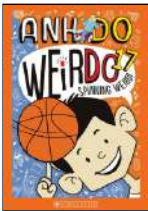


88. WEIRDO 16: TASTY WEIRD! [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

The Cook-Off is on! Weir and his friends have their eyes on the prize—a trip to Queen Bubblegum's LOLLY FACTORY! Will the battle be a piece of cake?! It won't be easy... but it will be funny!

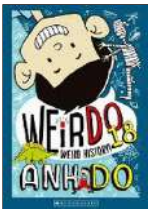
Categories: [Humour](#), [Cooking](#), [Competition](#)



89. WEIRDO 17: SPINNING WEIRD [WEIRDO](#)

[Anh Do](#) | Paperback | Age 6+ | **RRP \$15.99** | **School Price \$12.50**

LET'S GO, LIONS! Weir and his basketball team REALLY want to WIN! But Bella and Henry's ALLEY-OOP is more of an ALLY-OOPS! Toby's DUNK is more of a CLUNK! And Weir's free throw is more of an OH NO! Can their new teacher Miss Carroll help out?! It won't be easy... but it will be FUNNY!

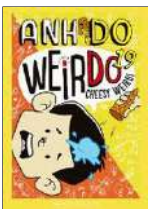


90. WEIRDO 18: WEIRD HISTORY! [WEIRDO](#)

[Anh Do](#) | Paperback | Age 8+ | **RRP \$15.99** | **School Price \$12.50**

Weir and his friends have been busy working on stories for an awesome writing competition! Will mixing heroes with history help them win the prize?! Only time will tell! It won't be easy ... but it will be funny!

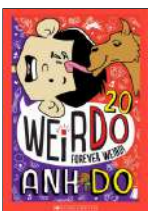
Categories: [Humour](#), [Reading](#), [Writing](#), [History](#), [Teamwork](#), [Competition](#)



91. WEIRDO 19: CHEESY WEIRD! [WEIRDO](#)

[Anh Do](#) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Say Cheese! Not only is it school photo day, but there are try-outs for an ice-cream ad! Can Weir and his friends score the starring roles? Or will their TV dreams melt away?! It won't be easy ... but it will be funny!

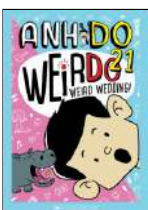


92. WEIRDO 20: FOREVER WEIRD! [WEIRDO](#)

[Anh Do](#) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Bella's moving away! Far away! Weir feels like she might as well be flying to the moon! For now, they're busy working on a cool new play, with FiDo's help. Can they stay friends fur-ever?! It won't be easy ... but it will be funny!

Categories: [Humour](#)

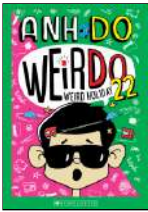


93. WEIRDO 21: WEIRD WEDDING! [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

Miss Franklin's getting married! Weir and Bella have a very important job, and they can't wait for the party. But will a cupcake mix-up cause a Cake-tastrophe! It won't be easy ... but it will be funny!

Categories: [Friendship](#), [Family](#), [Wedding](#), [Celebration](#), [Teamwork](#), [Resilience](#)

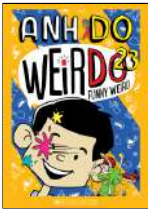


94. WEIRDO 22: WEIRD HOLIDAY [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

The Do family is going on a road trip! There'll be I Spy, singalongs and camping fun. But things don't always go to plan for Weir ... Will this road trip be more of a trip-over? Or will it be caravan-tastic?! It won't be easy ... but it will be funny!

Categories: [Friendship](#), [Adventure](#), [Family](#), [Camping](#), [Teamwork](#)

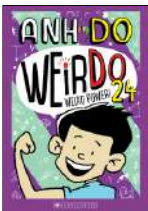


95. WEIRDO 23: FUNNY WEIRD [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | Age 7+ | **RRP \$15.99** | **School Price \$12.50**

I smell something funny! It's time for the fun Olympics! Weir and his friends will compete in rubber chicken-throwing, backwards running, funny faces and more! Luckily Dad's around to help everyone warm up their funny bones! It won't be easy ... but it will be funny!

Categories: [Humour](#), [Teamwork](#), [Sport](#), [Competition](#), [Friendship](#), [School](#)



96. WEIRDO 24: WEIRD POWER! [WEIRDO](#)

[Anh Do](#) | Paperback | Age 6+ | **RRP \$15.99** | **School Price \$12.50**

Dad's at it again, helping Weir and his friends train for the athletics carnival! Weir's not sure he'll win anything, but maybe he'll find another calling! Would that be so bananas? It won't be easy ... but it will be funny!

Categories: [Humour](#)



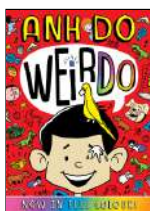
97. WEIRDO 25: WEIRD STAR! [WEIRDO](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Paperback | **RRP \$15.99** | **School Price \$12.50**

Weir's joining a band for the School Talent Quest. Bella's on guitar, Henry's on drums and Wendy's on flute. Problem is, Weir can't play anything! What will he do?! It won't be easy ... but it will be funny!

Categories: [Friendship](#), [Family Unit](#), [School](#), [Confidence](#), [Music](#), [Drawing](#)

WEIRDO COLOUR EDITION

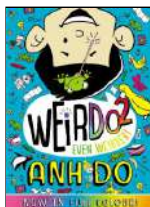


98. **WEIRDO: COLOUR EDITION** [WEIRDO COLOUR EDITION](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Hardback | Age 6+ | **RRP \$19.99** | **School Price \$15.99**

My parents could have given me any first name at all, like John, Kevin, Shmevin ... anything! Instead, I'm stuck with the worst name since Mrs Face called her son Bum. Weir Do's the new kid in school. With an unforgettable name, a crazy family and some seriously weird habits, fitting in won't be easy... But it will be funny! Colour hardback edition.

Categories: [Humour](#)



99. **WEIRDO 2: EVEN WEIRDER! COLOUR EDITION** [WEIRDO COLOUR EDITION](#)

[Anh Do](#) | [Jules Faber](#) (Illustrator) | Hardback | Age 6+ | **RRP \$19.99** | **School Price \$15.99**

Weir's back and even weirder! But it's not just Weir who's weird, it's his whole family. Not even their pet bird is normal! How will he keep cool with a school trip to the zoo coming up and Bella's birthday party?! It won't be easy ... but it will be funny!

Categories: [Humour](#)

WOLF GIRL



100. INTO THE WILD WOLF GIRL

[Anh Do](#) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

I crawled onto the bank and collapsed, exhausted. From the dirt, I looked up in amazement at four dogs staring down at me. Was I dreaming? Had I gone mad? It all seemed very real. 'You guys saved me!' I said, as I sat up in my dripping clothes. 'I owe you.' When disaster separates Gwen from her family, she must fend for herself, all alone in the wilderness. Luckily, she's not alone for long... When a wolf puppy, a Labrador, a Chihuahua, and a greyhound want to make friends, Gwen discovers talents she didn't know she possessed. It will take all her new skills and strength just to survive. Does Gwen have what it takes to be leader of the pack?

Categories: [Adventure](#), [Courage](#), [Bravery](#), [Survival](#), [Teamwork](#), [Leadership](#)



101. GREAT ESCAPE, THE WOLF GIRL

[Anh Do](#) | [Jeremy Ley](#) (Illustrator) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

I held onto the bars of the truck and howled to my dogs as they fell further and further behind. Sunrise, Brutus, Zip, Nosey and Tiny all ran as hard as they could, but there was no way they could keep up... After four years alone in the wild, Gwen is overjoyed to see another person. But when she is thrown into the back of a van and stolen away to a prison camp, things don't look good. How will her pack find her? Where is her human family? Will the other kids in the camp be friends or enemies? Luckily, Eagle is fast, the dogs are brave, and bars and fences are no match for the one and only Wolf Girl!

Categories: [Adventure](#), [Courage](#), [Bravery](#), [Survival](#), [Teamwork](#), [Leadership](#)



102. SECRET CAVE, THE WOLF GIRL

[Anh Do](#) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Gwen has been searching for her family for a long time. Just when she feels she is close, the soldiers following her start to close in. Then one of her dogs is injured, and the gang must slow down... Who can Gwen trust? And how will she keep her pack safe from dangerous enemies? Does this spell disaster for the one and only Wolf Girl?

Categories: [Adventure](#), [Courage](#), [Bravery](#), [Survival](#), [Teamwork](#), [Leadership](#)



103. TRAITOR, THE WOLF GIRL

[Anh Do](#) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Wolf Girl and her trusty dogs are back for another hackle-raising adventure. On the run from sinister forces, Gwen rushes head-long into danger. With giant snakes, Komodo dragons and a whole new wolf pack to contend with, Wolf Girl will need all her cunning... and all her friends.

Categories: [Adventure](#), [Courage](#), [Bravery](#), [Survival](#), [Teamwork](#), [Leadership](#)



104. ACROSS THE SEA WOLF GIRL

[Anh Do](#) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

On a mission to find their families, Gwen, Rupert and the dogs strike out across treacherous ice and frigid oceans. If they are to have any hope of survival, they must stowaway on a ship full of enemy soldiers. But sometimes help comes in unexpected forms. Someone new will join the pack ... but who will leave? Deep in the frozen tundra, the danger is heating up!

Categories: [Adventure](#), [Courage](#), [Bravery](#), [Survival](#), [Teamwork](#), [Leadership](#)



105. ANIMAL TRAIN WOLF GIRL

[Anh Do](#) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

When Gwen and her dogs jump on a train bound for the mountains, they are surprised to find the carriages are full of weird and wonderful animals! With the help of new and old friends, Gwen is determined to give the wild creatures their freedom, even if it means risking her own...



106. CRASH COURSE WOLF GIRL

Anh Do | Lachlan Creagh (Illustrator) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

As the train Wolf Girl is driving hurtles towards the locked gates of an enemy city, the last thing she expects to spy out the window is her own long lost sister! Soon Gwen and her dogs are on an epic chase across country, encountering deadly enemies and plenty of prehistoric surprises. But just when things seem most dire, help arrives in an unexpected form!



107. WELCOME TO PARADISE WOLF GIRL

Anh Do | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Wolf Girl and her pack have escaped their enemies' clutches – only to find themselves in a canoe hurtling down a croc-infested river towards a terrifying waterfall! But saving themselves from certain death is only the beginning! Soon after, the pack is marooned on a mysterious island filled with wild animals. Why does it exist? And what could it possibly have to do with Gwen's long-lost sister? From jungle to savannah, it will be the most unlikely allies who come to their aid...



108. SINK OR SWIM WOLF GIRL

Anh Do | Lachlan Creagh (Illustrator) | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

When Gwen and her pack are carried by the wild river to the tiny village of Hookville, little does she know she will soon be joining forces with Jarrod, a local athlete, to compete in the Championship Games. But will they make it upriver to the Championship Games in time? And what – and who – will they find when they get there?

Categories: Adventure, Friendship, Courage, Identity



109. RACE IS ON, THE WOLF GIRL

Anh Do | Paperback | Age 9+ | **RRP \$16.99** | **School Price \$13.50**

Gwen's goal is simple: win the Championship Games and free the people of Hookville. But that's before she discovers that the enemy commander running the games is none other than her long-lost sister Kate. What is Kate doing working with the Braxans? And does she know where their parents are? Suddenly, things are a lot more complicated. Can Gwen win the race, save the villagers, and reunite her family too?

Categories: Adventure, Friendship, Mystery



110. HIDE AND SEEK WOLF GIRL

Anh Do | Lachlan Creagh (Illustrator) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

Gwen and her dogs have made it out of Moon City, but the Braxans are right behind them. In the ruins of an abandoned town, the pack find the perfect spot to lay low: an old shopping centre, full of nooks and crannies to explore. But it soon becomes clear that they aren't the only ones who know about their new safe haven. Will the other residents turn out to be friends, or enemies?

Categories: Adventure, Fantasy



111. SHADOWS AND SECRETS WOLF GIRL

Anh Do | Jeremy Ley (Illustrator) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

When Gwen discovers her dad has escaped from Snake Dungeon in Winter Hill, she and her pack race to the town, desperate to find out whether her mum is still being held there. But when they arrive they realise the Braxans are watching them, and when they split up, the dogs start disappearing . . . Gwen isn't sure who she and her pack can trust in Winter Hill. Will they find a way to Snake Dungeon – and if they do make it, who will be waiting for them?

Categories: Adventure, Mystery, Danger



112. NEW FRIENDS WOLF GIRL

Anh Do | Kalp Sanghvi (Illustrator) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

When Gwen and her pack fall from Castle Winter into the churning sea, she wonders if this might be the end of their adventures... but then they are rescued by an unlikely group – a boy, a girl and two dolphins. Together the new alliance sets out to Rocky Bay to search for their lost families and are met by a strange sight – prisoners hauling glowing rocks from the ocean under the watch of Braxan guards. But soon the group are spotted... Will they survive this battle against enemies on sea and land? And might Gwen finally be reunited with her family? From Australia's bestselling author comes this thrilling new tale of survival and friendship featuring Wolf Girl and her fearless pack!

Categories: Fantasy, Friendship, Courage, Identity, Survival



113. BREAK IN, THE WOLF GIRL

[Anh Do](#) | Paperback | Age 8+ | **RRP \$16.99** | **School Price \$13.50**

A long awaited family reunion sees Gwen and her father, along with her trusty dog, team up to take on the bad guys in this brilliant story in the mega-bestselling series! Gwen and her dad are finally reunited – but deep in the wilderness, a lost spaniel wanders into camp and the gang discovers that dogs are being forced into the dangerous work of digging for minerals along a towering cliff. Sometimes there's no way to stage a break out without first breaking in! Can Wolf Girl pull off a daring rescue, and keep her pack united?

Categories: [Adventure](#), [Fantasy](#), [Friendship](#), [Courage](#), [Identity](#), [Survival](#)

DOLPHIN TWINS



114. LOST ISLAND, THE DOLPHIN TWINS

[Anh Do](#) | [Tegan Clancy](#) (Illustrator) | Paperback | Age 8+ | **RRP \$17.99** | **School Price \$14.39**

Twins Noah and Skye are stranded on a remote island – washed ashore after a wild storm that hit when their village was mysteriously attacked... and their mum was taken. Isolated from all they know, the twins must learn how to survive in this new world of unknown coast and caves. They'll battle deadly orcas and ravenous sharks... and befriend an unforgettable family of dolphins. Will they survive long enough to find out what happened to their mum? Will they ever find their way back home? 'Dolphin Twins' is an action-packed combo of adventure, mystery, survival and friendship, set upon a backdrop of beaches, bays, abandoned ships and underwater caves.

Categories: [Adventure](#), [Twins](#), [Siblings](#), [Mystery](#), [Survival](#), [Friendship](#)