

ABOUT THE BOOK



Enter the hilarious world of Billie Upton Green . . . A masterpiece of funny fiction, and the start of an exciting new series full of Billie's laugh-out-loud observations and doodles!

There is a new girl at Billie's school, and Billie takes it upon herself to show her around, teach her the Biscuit Laws, and remind her that yes, two women can get married (after all, Billie's mums' wedding is the event of the year).

But then suspicion sets in.

The new girl seems very close to Billie's best friend Layla. And doesn't she know a little too much about the latest big school heist — the theft of Mrs Robinson's purse...?

ABOUT THE AUTHOR

Jen Carney is an author-illustrator living in Lancashire with her wife, three children and an array of animals. She wrote her debut novel to celebrate diverse, contemporary and slightly bonkers families.







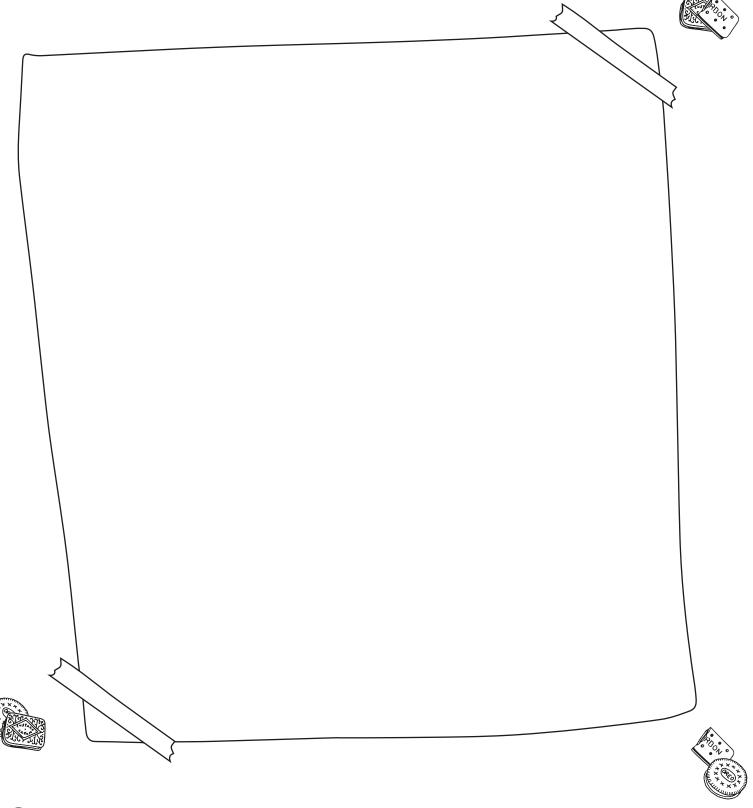
Read up to page 18 and then complete these activities

A	Think of a biscuit you love.	Can you write a rule about how	people should eat it?	
	MY BISCUIT RULE			
ATTI	(X-)			
				•
В	Further into the book, you'll	discover more about how much	Billie, Dale and Layla love	2
		EW biscuit? Draw a sketch then	-	
	what it looks like, its textur	e and any special features it ha	ıs.	111
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C. Can you design a poster advertising your new biscuit? Think about tempting adjectives such as delicious and mouth-watering.















ACTIVITY TWO

DIARY WRITING

Read the chapter entitled New Girl, pages 20-24. On a separate sheet of paper re-write this chapter in one of the following ways:



A. As though you are Billie but change her perspective. Make it really positive. Change her comments about Janey to make the reader think Billie absolutely loves Janey and believes she's going to be an amazing friend.



B. As another member of Class 5 e.g Dale or Layla.



C. As Janey - it's her first day at a new school. How might she be feeling?



ACTIVITY THREE DECISION CHARTS

Billie loves making decision charts. Some examples can be found on pages 4, 5, 6, 19 and 157. Can you design one of your own?

HOW?

- A. Think of any question. E.g. What's your ideal pet?
- B. Make up some silly questions to help people discover theirs. E.g. Do you like going on long walks yes/no.
- C. YES could lead to DOG! NO would lead to another question e.g. Would you like a pet that talks to you?
- D. Yes PARROT, NO would lead to something like poo out of cages? YES leads to hamster etc etc . . .

BE SILLY AND IMAGINATIVE.

- E. Illustrate your decision chart with appropriate doodles.
- F. Ask your friend to test it for you.



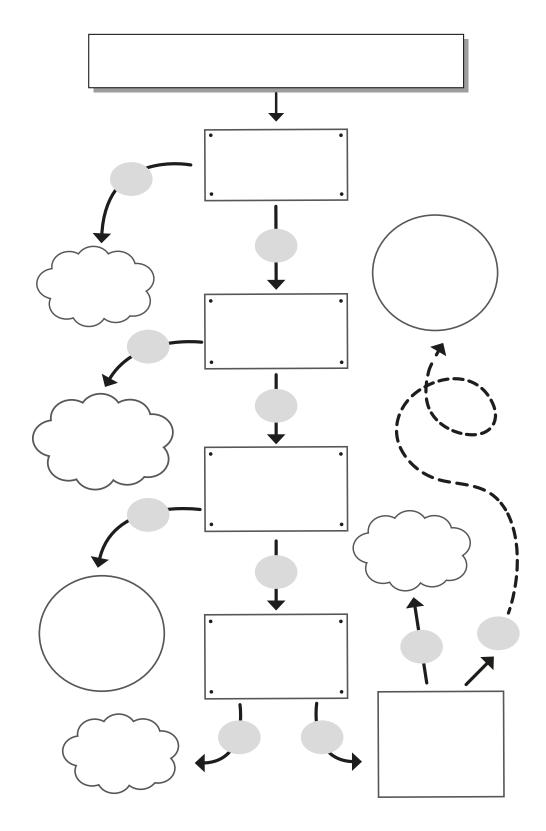
Do you like cleaning







DRAW YOUR DECISION CHART HERE

















ACTIVITY THREE SPELLINGS

Billie doesn't like spelling. Mostly because she doesn't believe she's very good at it. On page 37, her mum gives her a top tip to help her to spell NECESSARY. On page 156, Mrs Patterson provides a tip about the word BECAUSE.

A. Think of three or Can you make up	more words you often a top tip to help other			em?
WORD I				
TOP TIP				
WORD 2				
TOP TIP				
MUDD 3				
WORD 3 TOP TIP				
10[1][
				······································
	• •	$ar{f O}$		
On pages 32 and 33	, Billie talks about ve	ery long words.		
B. Can you find out	what FLOCCINAUCINI	HILIPILIFICATION	means?	
				.`5]-
				- (f).









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an you make up an extra-long wo	ord like Bill	ie does on pag	e 33 and wri	te a definitio	n
what it means or how it could b	e used in a	x sentence?			
MY WORD IS					



Read the chapter called Janey = Painy, pages 45-51

Families can be made in lots of different ways. Draw a picture of your family. Draw five other types of families around it. Then discuss with a classmate 'What makes a family?'

